

Art One Digital Portfolio

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September 2017- January 2018

Project 1: Parts of A Whole

Modified contour is a form of contour that requires looking at the subject most of the time, as to get small details. Different line thicknesses are used to show accents and shadows.



I really liked doing this project. I mostly struggled with some of the textural elements of the pencil sharpener, it was a bit of a struggle trying to make it look 3D, but other than that, I feel I did a decent job with it. I found that the easiest part was getting the basic outlines, like the circular shaping of the top. Some of the smaller details were also easier to do, considering I have some attention to small details. If I could redo this project, I would probably fix the way that I textured the sharpener part of it by making the lines more horizontal.



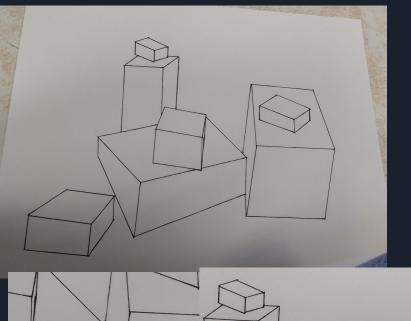




Project 2: Perspective Boxes

Perspective drawing is the illusion of space and depth on a flat surface. Perspective drawings are created by drawing a horizon line with a vanishing point on it, and it can either have one or two vanishing points. In my drawing, I did a two-point perspective with the boxes I drew. I used a sighting stick to get the angles in correctly and to make sure to get the different boxes in

proportion with each other.



Some of the things that I struggled with were the different angles that the boxes were at, and even the smaller details. It was also a bit more challenging to make the boxes in proportion with each other, but I think it came out nicely. Some of the things that were easier were the shaping and placing of the boxes. If I did this project again, I could probably change the angle at which I drew the boxes. Had I gotten a different perspective, some of the corners would have been easier to draw.

Project 3: Still Life Value

Value is all the lightness and darkness

of a drawing, so I used different

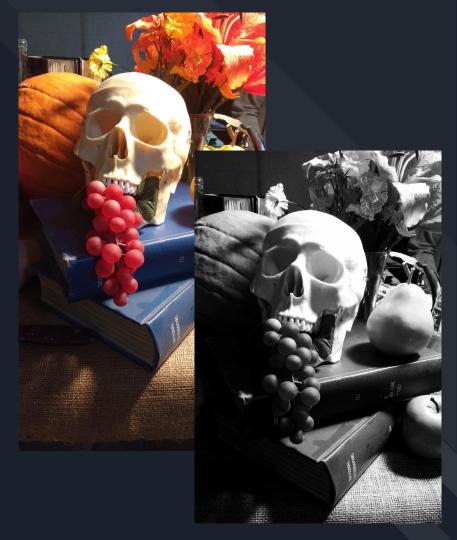
highlights and shadows to give my still

life value. My drawing went from a

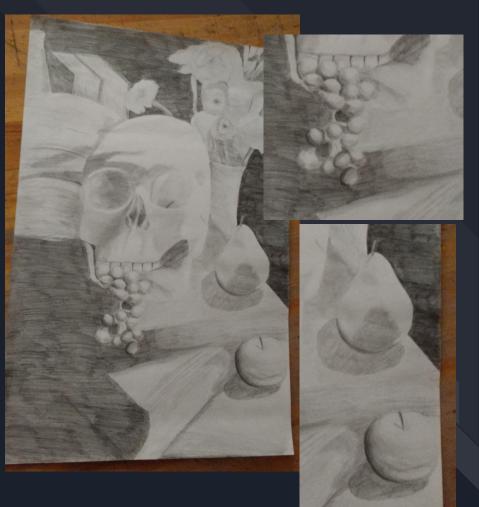
picture of a still life, to a modified

contour outline, and finally to a fully

shaded drawing.



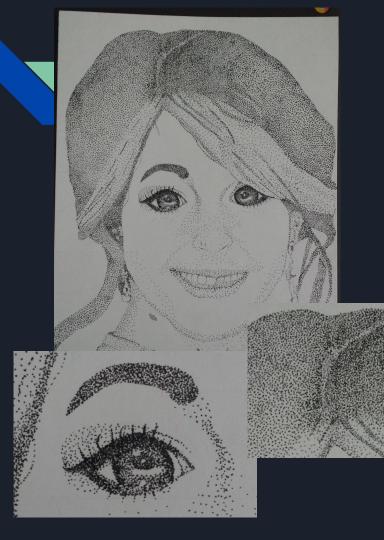
Some of the things I struggled with in this project was the way that the lines were supposed to go. I shaded the skull up and down instead of side to side. Something that was easy for me was when I shaded the grapes. I used contour hatching on the grapes and they turned out more realistic that way. If I did this project again, I probably would have used a regular pencil instead of mechanical, that way the lines wouldn't be so dark to start off with. I also would have checked to make sure that I was shading in right.





Project 4: Celebrity Pointillism

Pointillism is a technique in artwork that uses small dots to show value in an art piece. I chose Lindsey Stirling because she is a really good violin player. Then, I had to print out her picture in black and white and, using the grid technique, I drew a one inch grid on both the picture and on the final paper. I used a special pen that allowed for smaller dots and more accurate shading. I lightly drew a modified contour outline and stippled the value. To finish, I erased the grid lines and modified contour lines.



What was most challenging was trying to shade in the face; most of my problems were at the nose and mouth and the smaller creases in the face. But the hair and eyes were pretty easy for me after I found out how to shade them. If I could do this project again, I would probably use a ruler more when drawing my contour outline so that I can get more accurate proportions. I would also draw a second contour outline on another grid so that I can test where I think the dots should go so that way I can see if it would look right.

Project 5: Waterfall Landscape

For my landscape painting, I chose a

picture that I took at Tahquamenon Falls.

I blocked in the colors and used a variety

of monochromes to paint the different

areas. I used kind of a watercolor-like

technique to paint the water and used a

sponge to give the trees texture. I also

used a press technique for the white in

the water.



I struggled with trying to do the bushes in

the foreground. It was a challenge to try to

make them more realistic. The thing that

came most easily to me was painting the

water. The water was mostly just a bunch of

blue monochrome with a few other colors on

different areas. If I could do this project over

again, I would try to make the blocked in

colors lighter so that it's easier to add in the lighter colors. I would also try to blend in the

colors more.

